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package org.firstinspires.ftc.teamcode;

import com.qualcomm.robotcore.eventloop.opmode.Autonomous;
import com.qualcomm.robotcore.eventloop.opmode.Disabled;
import org.firstinspires.ftc.robotcore.external.ClassFactory;
import
org.firstinspires.ftc.robotcore.external.navigation.VuMarkInstanceId;
import
org.firstinspires.ftc.robotcore.external.navigation.RelicRecoveryVuMar
k;
import
org.firstinspires.ftc.robotcore.external.navigation.VuforiaTrackableDe
faultListener;
import org.firstinspires.ftc.robotcore.external.matrices.VectorF;
import
org.firstinspires.ftc.robotcore.external.navigation.Orientation;
import
org.firstinspires.ftc.robotcore.external.navigation.AxesReference;
import org.firstinspires.ftc.robotcore.external.navigation.AxesOrder;
import org.firstinspires.ftc.robotcore.external.navigation.AngleUnit;
import
org.firstinspires.ftc.robotcore.external.navigation.VuforiaTrackables;
import
org.firstinspires.ftc.robotcore.external.navigation.VuforiaTrackable;
import org.firstinspires.ftc.robotcore.external.matrices.OpenGLMatrix;
import
org.firstinspires.ftc.robotcore.external.navigation.VuforiaLocalizer;
import com.qualcomm.robotcore.eventloop.opmode.OpMode;
import com.qualcomm.robotcore.hardware.ColorSensor;
import com.qualcomm.robotcore.hardware.DistanceSensor;
import com.qualcomm.robotcore.hardware.CRServo;
import com.qualcomm.robotcore.hardware.Servo;
import com.qualcomm.robotcore.hardware.DcMotor;
import com.qualcomm.robotcore.eventloop.opmode.LinearOpMode;
import android.app.Activity;
import android.graphics.Color;
import android.view.View;

@Autonomous (name = "Blue Back", group = "Blue")
//@Disabled
public class BlueBack extends LinearOpMode
{

    DcMotor leftWheel = null;

    DcMotor rightWheel = null;

    DcMotor pulley = null;

    Servo colorArm;

    Servo leftGripper;

    Servo rightGripper;

    ColorSensor sensorColor;

```

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DistanceSensor sensorDistance;

ControlClass controlClass;

EncoderClass encoder;

boolean isVuforiaScanned = false;

public static final String TAG = "Vuforia VuMark Sample";

OpenGLMatrix lastLocation = null;

VuforiaLocalizer vuforia;

@Override
public void runOpMode () throws InterruptedException
{
    leftWheel = hardwareMap.get(DcMotor.class, "leftWheel");

//leftWheel.setZeroPowerBehavior(DcMotor.ZeroPowerBehavior.BRAKE);

    rightWheel = hardwareMap.get(DcMotor.class, "rightWheel");

//rightWheel.setZeroPowerBehavior(DcMotor.ZeroPowerBehavior.BRAKE);

    pulley = hardwareMap.get(DcMotor.class, "pulley");

    pulley.setZeroPowerBehavior(DcMotor.ZeroPowerBehavior.BRAKE);

    colorArm = hardwareMap.get(Servo.class, "colorArm");

    leftGripper = hardwareMap.get(Servo.class, "leftGripper");

    rightGripper = hardwareMap.get(Servo.class, "rightGripper");

    sensorDistance = hardwareMap.get(DistanceSensor.class,
"colorSensor");

    sensorColor = hardwareMap.get(ColorSensor.class,
"colorSensor");

    controlClass = new ControlClass (leftWheel, rightWheel,
pulley, colorArm, leftGripper, rightGripper, false, false);

    encoder = new EncoderClass (leftWheel, rightWheel);

    controlClass.stopDriving ();

    controlClass.stopPulley ();

    controlClass.liftArm ();

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boolean isVuforiaScanned = false;

float hsvValues[] = {0F, 0F, 0F};

final float values[] = hsvValues;

final double SCALE_FACTOR = 255;

int relativeLayoutId =
hardwareMap.appContext.getResources().getIdentifier("RelativeLayout",
"id", hardwareMap.appContext.getPackageName());
final View relativeLayout = ((Activity)
hardwareMap.appContext).findViewById(relativeLayoutId);

int cameraMonitorViewId =
hardwareMap.appContext.getResources().getIdentifier("cameraMonitorView
Id", "id", hardwareMap.appContext.getPackageName());
VuforiaLocalizer.Parameters parameters = new
VuforiaLocalizer.Parameters(cameraMonitorViewId);

parameters.vuforiaLicenseKey =
"AeTp02/////AAAAGRb39XgIz0/9sVz+xN6dPHpdS3/6EixBCKYbNr9Hw/vPNumcWEdd9
x4Hbk5rSeIGWS5+Of5euIDm3rKmE7GhbnVC4inOw+R5+sFSI63Qd/JVk+mg5bgXatQF2n7
3NPzKLlqMfQ6JPAEiWYzOrz5C0Sn3Cv9y3hejMCbf4eg9BmvHJogCq78iEjgShpj dWP+8g
Z5IsiXPTOLsE9pX3Zz5FV8HMDSFKpF/q0SS5IA0WyInTteYTu2Dx9glOrlIkTjrnzUJtPg
YqJ6+HJbXcnOxXyKnkT4zmxY/R/RcWF9cAx0gmSC9YmJGNxIc3rth9xv1X/UjpN7kFMbgH
aGAL/QmpOyk8cffciuibfiViagBsucS";

parameters.cameraDirection =
VuforiaLocalizer.CameraDirection.BACK;
this.vuforia =
ClassFactory.createVuforiaLocalizer(parameters);

VuforiaTrackables relicTrackables =
this.vuforia.loadTrackablesFromAsset("RelicVuMark");
VuforiaTrackable relicTemplate = relicTrackables.get(0);
relicTemplate.setName("relicVuMarkTemplate");

waitForStart ();

encoder.reset ();

relicTrackables.activate ();

controlClass.closeGrippers ();

controlClass.movePulleyUp (1);

controlClass.dropArm ();

while (opModeIsActive())
{

Color.RGBToHSV((int) (sensorColor.red() * SCALE_FACTOR),
(int) (sensorColor.green() * SCALE_FACTOR),
(int) (sensorColor.blue() * SCALE_FACTOR),

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        hsvValues);

        RelicRecoveryVuMark vuMark =
RelicRecoveryVuMark.from(relicTemplate);
        if (vuMark != RelicRecoveryVuMark.UNKNOWN) {

            telemetry.addData("VuMark", "%s visible", vuMark);
            telemetry.update();

            OpenGLMatrix pose =
((VuforiaTrackableDefaultListener)relicTemplate.getListener()).getPose
();

            if (pose != null) {
                VectorF trans = pose.getTranslation();
                Orientation rot = Orientation.getOrientation(pose,
AxesReference.EXTRINSIC, AxesOrder.XYZ, AngleUnit.DEGREES);

                double tX = trans.get(0);
                double tY = trans.get(1);
                double tZ = trans.get(2);

                double rX = rot.firstAngle;
                double rY = rot.secondAngle;
                double rZ = rot.thirdAngle;
            }
        }
    else {
        telemetry.addData("VuMark", "not visible");
        telemetry.update();
    }

    if (isVuforiaScanned == false)
    {
        Thread.sleep(2000);
        if (vuMark == RelicRecoveryVuMark.LEFT)
        {

            telemetry.addData("VuMark", "Left");
            telemetry.update();

            int red = sensorColor.red();

            int blue = sensorColor.blue();

            if (blue<red)
            {

                encoder.backwardsEncoder (0.3, 300);

                encoder.reset();

                controlClass.liftArm();

                encoder.forwardsEncoder (0.5, 4000);

```

```

        encoder.reset();
        encoder.turnRight (0.5, 450); //1440 right
turn
        encoder.reset();
        encoder.forwardsEncoder(0.5, 1000);
        encoder.reset();
        controlClass.openGrippers();
        encoder.backwardsEncoder(0.5, 500);
        isVuforiaScanned = true;
    } else
    {
        encoder.forwardsEncoder (0.3, 400);
        encoder.reset();
        controlClass.liftArm();
        encoder.forwardsEncoder (0.5, 3400);
        encoder.reset();
        encoder.turnRight (0.5, 400); //1440 right
turn
        encoder.reset();
        encoder.forwardsEncoder(0.5, 1000);
        encoder.reset();
        controlClass.openGrippers();
        encoder.backwardsEncoder(0.5, 500);
        isVuforiaScanned = true;
    }
} else if (vuMark == RelicRecoveryVuMark.RIGHT)
{
    telemetry.addData("VuMark", "Right");
    telemetry.update();
    int red = sensorColor.red();

```

```

int blue = sensorColor.blue();

if (blue<red)
{
    encoder.backwardsEncoder (0.3, 300);
    encoder.reset();
    controlClass.liftArm();
    encoder.forwardsEncoder (0.5, 4000);
    encoder.reset();
    encoder.turnRight (0.5, 1440); //1440 right
turn
    encoder.reset();
    encoder.forwardsEncoder(0.5, 2700);
    encoder.reset();
    encoder.turnLeft (0.5, 1440);
    encoder.reset();
    encoder.forwardsEncoder (0.5, 1000);
    encoder.reset();
    controlClass.openGrippers();
    encoder.backwardsEncoder(0.5, 500);
    isVuforiaScanned = true;
} else
{
    encoder.forwardsEncoder (0.3, 400);
    encoder.reset();
    controlClass.liftArm();
    encoder.forwardsEncoder (0.5, 3400);
    encoder.reset();
    encoder.turnRight (0.5, 1420); //1440 right
turn
    encoder.reset();
    encoder.forwardsEncoder(0.5, 2730);

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```

        encoder.reset();

        encoder.turnLeft (0.5, 1440);

        encoder.reset();

        encoder.forwardsEncoder (0.5, 1000);

        encoder.reset();

        controlClass.openGrippers();

        encoder.backwardsEncoder(0.5, 500);

        isVuforiaScanned = true;

    }

    } else if (vuMark == RelicRecoveryVuMark.CENTER ||
vuMark == RelicRecoveryVuMark.UNKNOWN)
    {

        telemetry.addData("VuMark", "Center/Not Visible");
        telemetry.update();

        int red = sensorColor.red ();

        int blue = sensorColor.blue ();

        if (blue<red)
        {

            encoder.backwardsEncoder (0.3, 300);

            encoder.reset();

            controlClass.liftArm();

            encoder.forwardsEncoder (0.5, 4000);

            encoder.reset();

            encoder.turnRight (0.5, 1440); //1440 right

turn

            encoder.reset();

            encoder.forwardsEncoder(0.5, 2000);

            encoder.reset();

            encoder.turnLeft (0.5, 1440);

            encoder.reset();

```

```

        encoder.forwardsEncoder (0.5, 1000);
        encoder.reset();

        controlClass.openGrippers();

        encoder.backwardsEncoder(0.5, 500);

        isVuforiaScanned = true;
    } else
    {

        encoder.forwardsEncoder (0.3, 400);
        encoder.reset();

        controlClass.liftArm();

        encoder.forwardsEncoder (0.5, 3400);
        encoder.reset();

        encoder.turnRight (0.5, 1440); //1440 right

turn

        encoder.reset();

        encoder.forwardsEncoder(0.5, 2000);
        encoder.reset();

        encoder.turnLeft (0.5, 1440);
        encoder.reset();

        encoder.forwardsEncoder (0.5, 1000);
        encoder.reset();

        controlClass.openGrippers();

        encoder.backwardsEncoder(0.5, 500);

        isVuforiaScanned = true;

    }

}

}
telemetry.update();
}
}

```


